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On the Equivalence of Automaton-based Representations of Time Granularities

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Motivations

• relational databases:

to express temporal information at different time granularities, to relate different granules and convert associated data (queries)

artificial intelligence:

to reason about temporal relationships, e.g, to check consistency, validity, and equivalence of temporal constraints at different time granularities (temporal CSPs)

• data mining:

to discover temporal relationships between collected events, to derive implicit information from such relationships.

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Outline

- Introduction (time granularities and their representations)
- The automaton-based approach (Single-string automata)
- The equivalence problem
- The solution for RLA-based representations



Let $(\mathbb{N}^+, <)$ be the underlying **temporal domain**.

Definition

A time granularity G is a partition of a *subset* of $(\mathbb{N}^+, <)$ such that, for every pair of distinct sets $g, g' \in G$ (called granules), one of the following two conditions holds:

$$\ \, {\bf 9} \ \, {\bf g} < {\bf g}' \ \, ({\rm i.e., \ for \ all \ } t \in {\bf g} \ \, {\rm and \ for \ all \ } t' \in {\bf g}', \ t < t'),$$

2
$$g > g'$$
 (i.e., for all $t \in g$ and for all $t' \in g'$, $t > t'$).



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| Representation formalisms | | | | | |

We cannot finitely represent *all granularities over an infinite domain* \Rightarrow we have to restrict ourselves to a proper subclass of structures.

Possible approaches to time granularity representation

• algebraic one:

relationships between granularities are represented by algebraic terms built up from a finite set of operators (e.g., Week = $Group_7(Day)$ in the Calendar Algebra)

C. Bettini, S. Jajodia, S.X. Wang. Time Granularities in Databases, Data Mining, and Temporal Reasoning. 2000.

logical one:

time granularities are defined by models of formulas in a suitable language (e.g., PLTL)

C. Combi, M. Franceschet, A. Peron. Representing and Reasoning about Temporal Granularities. Journal of Logic and Computation, 2004.

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| Representation formalisms | | | | |

We cannot finitely represent all granularities over an infinite domain

 \Rightarrow we have to restrict ourselves to a proper subclass of structures.

Possible approaches to time granularity representation

string-based one:

relationships between time points and granules are encoded by sequences of symbols from a given alphabet (e.g., Granspecs)



🛸 J. Wijsen. A String-based Model for Infinite Granularities. Proceedings of the AAAI Workshop on Spatial and Temporal Granularities, 2000.

automaton-based one:

automata are used to encode string-based representations of time granularities (e.g., Single-string Automata)



🛸 U. Dal Lago, A. Montanari. Calendars, Time Granularities, and Automata. Proceedings of the 7th International Symposium on Spatial and Temporal Databases, 2001.

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| String-based approach | | | | | | |
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Basic ingredients of the string-based approach

- A fixed alphabet $\{\blacksquare, \Box, \blacktriangleleft\}$, where
 - represents time points covered by some granule,
 - \Box represents gaps within and between granules,
 - represents the last time point of each granule
- Restriction to ultimately periodic words over {■, □, ◄}, namely, to finite granularities or granularities that, ultimately, periodically group instants of the temporal domain.



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| Single string A | itomata | | | |

Connection between ultimately periodic words and automata:

Proposition

Any ultimately periodic word is recognized by a **Single-string Automaton** (**SSA**), namely, a Büchi automaton accepting a single infinite word.

Corollary

Finite granularities and *ultimately periodical granularities* can be represented by Single-string Automata.



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| Extended Single-string Automata | | | | | |

Problem

Representations based on Granspecs and SSA are *too large* with respect to inherently simple structure of granularities.

Possible solution

Use counters and multiple transitions to compactly encode redundancies of time granularities:

- counters range over *discrete domains* (e.g., ℕ),
- update operators modify the values of the counters,
- guards rule the activation of primary transitions and secondary transitions

(note: only one transition is enabled at each step).





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| Restrict | ed Labeled | I Single-string Automata | | | |
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Extended SSA do not ease algorithmic manipulation.

Solution (Restricted Labeled Single-string Automata - RLA)

One can introduce suitable restrictions:

• states can be labeled (namely, they recognize a symbol)



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| Restricted Labeled | I Single-string Automata | | | |

Extended SSA do not ease algorithmic manipulation.

Solution (**Restricted Labeled Single-string Automata - RLA**) One can introduce suitable restrictions:

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| Restricted Labele | d Single-string Automata | | | |

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Solution (**Restricted Labeled Single-string Automata - RLA**) One can introduce suitable restrictions:

- states can be labeled (namely, they recognize a symbol) or non-labeled (in this case, they are assigned a counter),
- the graph of primary transitions is acyclic (forest graph),



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| Restricted Labeled | Single-string Automata | | | |

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- the graph of primary transitions is acyclic (forest graph),
- secondary transitions depart from non-labeled states and form **back edges** in the forest graph,



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| Restricted Labeled | Single-string Automata | | | |

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Solution (**Restricted Labeled Single-string Automata - RLA**) One can introduce suitable restrictions:

- states can be labeled (namely, they recognize a symbol) or non-labeled (in this case, they are assigned a counter),
- the graph of primary transitions is acyclic (forest graph),
- secondary transitions depart from non-labeled states and form back edges in the forest graph,
- *uniform policy* of counter update (decrement/reset).









Similarly, the two Restricted Labeled SSA are equivalent:



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| Proposed solutions | | | | |

As for string-based specification

The equivalence problem reduces to the pattern matching problem

 $\Rightarrow\,$ the algorthm is linear in the size of the input Granspecs.

As for automaton-based representations

Trivial (but *inefficient*) solutions exist:

simply unfold the automata into equivalent Granspecs and then use pattern matching algorithms to test equivalence

⇒ exponential complexity for both Extended Single-String Automata and Restricted Labeled Single-String Automata.

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| Proposed solutions | | | | |

As for Extended SSA

A better (but still rather inefficient) solution exists:

the equivalence problem is reduced to the satisfiability problem for *PLTL*^{*} (i.e., a temporalization of a fragment of Presburger logic)

 \Rightarrow the problem turns out to be in PSPACE (completeness proved by using a reduction from the satisfiability problem for quantified boolean formulas).



S. Demri. LTL Over Integer Periodicity Constraints. Proceedings of the 7th International Conference on Foundations of Software Science and Computation Structures, 2004.

In the following, we focus on a solution to the equivalence problem for Restricted Labeled Single-String Automata ...

| Introd 000 | | Automaton-based approach | The equivalence problem | Solution of RLA equivalence | Conclusior |
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| Sharin | ng automa | ta | | | |
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| | Defir | nition | | | |
| A chain is a path of primary transitions that goes | | at goes | | | |
| • either from the target to the source of a secondary transitio | | | | ion | |
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| Introc 000 | luction | Automaton-based approach | The equivalence problem | Solution of RLA equivalence | Conclusion |
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| Sharir | ng automat | a | | | |
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| | Defin | ition | | | |
| | A cha | ain is a path of prin | nary transitions th | at goes | |
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| | Exam | pie | | | |
| | Consi | der the following au | utomaton: | | |



| Introd 000 | luction | Automaton-based approach | The equivalence problem | Solution of RLA equivalence | Conclusion |
|--|-----------|--------------------------|-------------------------|-----------------------------|------------|
| Sharir | ng automa | ta | | | |
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| | Defir | nition | | | |
| A chain is a path of primary transitions that goes | | | | | |
| • either from the target to the source of a secondary transition | | | | ion | |
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| Sharing automata | | | |
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| Definition | | | |
| A chain is a path of primary transitions that goes | | | |
| • either from the target to the source of a secondary transitio | | | |
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| Example | | | |



| Introduction 000 | Automaton-based approach 0000 | The equivalence problem | Solution of RLA equivalence ●0000 | Conclusion |
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| Sharing automat | а | | | |
| | | | | |
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Definition

A chain is a path of primary transitions that goes

- **(**) either from the target to the source of a secondary transition
- **2** or from the entry point "start" to the deepest state.

Example



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| Sharing automata | | | | |

Definition

A chain is a path of primary transitions that goes

- either from the target to the source of a secondary transition
- **2** or from the entry point "start" to the deepest state.

An automaton is **sharing** if it contains some *overlapping chains*.

Example

Consider the following automaton:



... it is easily seen to be sharing.

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| Sharing automata | | | | |

Lemma

Any Restricted Labeled SSA can be transformed into an equivalent non-sharing automaton with (at most) a polynomial blowup of states.

Proof idea

Simply duplicate overlapping portions of chains:



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| Basic idea | | | | |

Fact

Two Restricted Labeled SSA A and B are *not equivalent* iff there exist two distinct symbols a, b such that

 $\mathit{Occ}_\mathcal{A}(a)\cap \mathit{Occ}_\mathcal{B}(b) \neq \emptyset$

where $Occ_{\mathcal{A}}(a)$ denotes the (possibly infinite) set of *occurrence positions of a* in the word recognized by \mathcal{A} .

Proposition

If \mathcal{A} is *non-sharing*, then the set $Occ_{\mathcal{A}}(a)$ can be presented as a **finite union of linear progressions** of the form

 $p_1C_1+\ldots+p_nC_n$

where $p_i \in \mathbb{N}^+$ and C_i is an interval of \mathbb{N} (the presentation uses only *polynomial size* w.r.t. the size of the automaton).

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| Basic | : idea | | | | | | | |
| | Exam | nple | | | | | | h |
| | Consi | ider the no | on-sharing | g Restrict | ed Labeled | I SSA <i>A</i> : | | 1 |
| | | star | | | | | | |
| | | | | | | | | |
| | Осс | $\mathcal{A}_{\mathcal{A}}(\blacksquare) =$ | 1 + first position | - 1 Ioop Iength | • [0, 3] counter interval | | | |
| | | U | 8 + first | - <u>1</u> 1 st loop | • [0, 3] 1 st counte | + 7 | · $[0, \omega[$ | r |

position

 $1^{\rm st}$ loop length

1st counter interval

2nd loop length

2nd counter interval



 \Rightarrow The RLA equivalence problem is in Co-NP.

Open problem

Establish whether the non-equivalence problem for Restricted Labeled Single-string Automata is *Co-NP-complete* or not.

(Note: it is conceivable that the problem may enjoy a *deterministic polynomial-time* solution)

As a matter of fact, Restricted Labeled Single-string automata turned out to be well suited to algorithmic manipulation:

- polynomial-time algorithms for *searching symbol occurrences* in the word recognized by an RLA,
- polynomial-time algorithms that compute *granule conversions* between different time granularities w.r.t. to meaningful relationships (e.g., intersect, cover, covered by),
- polynomial-time algorithms that compute the *most compact* representation (or the *most tractable* representation) of a given string-based specification.